




Chris Leclair

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Education

 **Bachelor of Technology in Computer Systems Technology - Games Development Option**
2016-2018 | British Columbia Institute of Technology
Developed games and other software individually and in teams using a wide variety of technologies


 **Diploma of Technology in Computer Information Technology**
2014-2016 | British Columbia Institute of Technology
Developed and administered web, mobile, desktop, and database applications


 **General Studies/Pre-Engineering**
2013-2014 | North Island College
Studied math, physics, business communications and computer science


Skills and Interests



Experience

 **Software Developer at Torus Biomedical** 2018-
Building medical imaging interface in Unity game engine
Creating C#, WinForms, and Azure tools and solutions to support development process

 **Mobile App Improvement Contract** 2017
Developed cross-platform mobile app using Xamarin Forms and C#
Worked iteratively with client to improve app designed by BCIT group

 **Student Club President (transitional)** 2016
Handled transition between outgoing and incoming executives
Planned activities and marketed club to students

Projects

